



the architecture firm M41LH2, and a clutch of freelancers, ultimately comprising a group of 14. Though each member retained their own identity and client base, new projects evolved organically from the shared office arrangement. Hosting performances and events such as a fashion show on the office fire escape and an off-off-off-site Salone Internazionale del Mobile event soon



earned the collective a reputation for artful mischief making. The name Anteeksi-which loosely translated means "I'm sorry" or "Excuse me" in Finnish—served as a fitting tagline for the outfit's good-natured iconoclasm.

A key to the group's success lies in its easy cross-disciplinary approach, which inspires members to reach beyond their various specialties. They hail from a wide range of design backgrounds—Jussi Kalliopuska, Vesa Oiva, Tuomas Toivonen, Tommi Mäkynen, Johanna Hyrkäs, Tuomas Kivinen,

Selina Anttinen, and Tuomas Siitonen are architects; Siitonen and Erika Kovanen are graphic designers; Malin Blomqvist is a land-scape architect; Nene Tsuboi is a designer and illustrator; Johan Olin and Aamu Song are designers; and Mari Talka

is a fashion designer—and projects often push them into unfamiliar territory. "There needs to be a leap or a jump for the design process to be exciting for everybody," Toivonen says. Projects are loosely coordinated, and though designers often chat and share

their work on their own.

While Anteeksi designers have varied expertise, they share a thirst for reinvention. With childlike glee they put found objects to new purpose, such as the empty

ideas, they accomplish the majority of

cans employed in the Beer Chair, by Jussi Kalliopuska. Off-the-shelf items are also merrily misused, such as the numerous mittens sewn onto the Pocket Jacket, by Johan Olin. Because the group creates its designs by hand for one-off performances and installations, each item is one of a kind. "People try to buy the stuff, but it's not for sale because there's only one,"

Toivonen says. "Then they get kind of confused. They'll say, 'Why did you make it if it isn't a product?""

Though eager to question the status quo, Anteeksi members are hardly cynics. Their work gives nods to Dada, performance art, Memphis, and other anticommercial

twentieth-century movements, but their pieces are more exercises in free creative expression than examples of any particular ideology.

Anteeksi members view their flexibility and freedom as vital to sustaining their own enthusiasm for their chosen professions. "Our working process is not well planned or organized, but it isn't random either," Toivonen says. "Our designs may be funny, but they aren't a joke because we take this very seriously."

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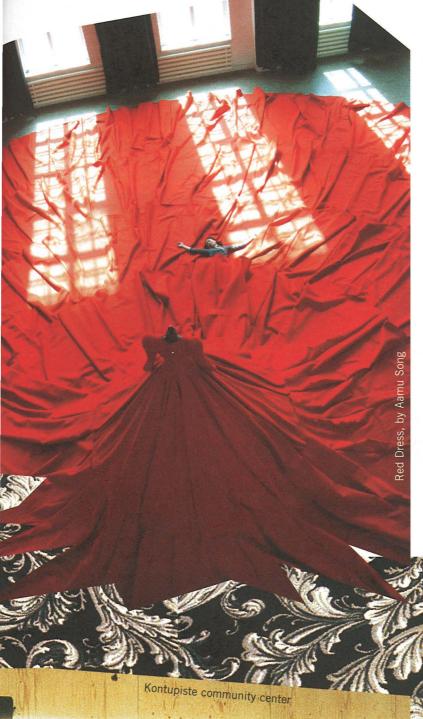




Anteeksi's design rarely addresses the needs of a client. An exception is the exuberant interior the group created for the Helsinki Club, a former courthouse cum gambling hot spot that needed refurbishing. Begun in 2002, the project was Anteeksi's first official commission, and some members had little experience in interior design at the time. To lend the place a unique feel, Anteeksi developed what Tuomas Toivonen calls an "urban plan" for the club's layout that guided four teams of designers in tackling approximately ten separate rooms. Wide-open aesthetic parameters resulted in a playful juxtaposition of jewel-colored spaces, each with its own distinct personality. For example, dramatic baroquely

patterned carpeting sweeps across the central lounge from floor to ceiling while bright red carpets, fabrics, and walls set the dance area aglow. Tropical hues, quirky details, and similar elemental shapes, such as blocky stools and low-slung benches, loosely unite distinct spaces. Anteeksi's propensity for repurposing found objects also pervades the interior—the same vivid orange seats found on Helsinki city trams line a long corridor awash in striped orange carpeting, and the casino glitters with five-cent coins embedded in the resin flooring. "We received a very official reply from the national treasury that it was okay to use the coins as long as we didn't destroy them," Toivonen says.





THE RED DRESS AAMU SONG

"Anteeksi is like a girl and boy who are dating, rather than a married couple. We don't ask too much of one another," says South Korean designer Aamu Song, who has been living in Finland since 1998. Like all Anteeksi designers, Song wears a variety of professional hats, running the design agency Com-pa-ny with the graphic designer Johan Olin in addition to her work with Anteeksi. She also develops personal projects, including one called the Red Dress, a striking performance piece that melds music, architecture, and fashion. In an effort bridge the distance between performer and viewer, Song developed a 10-foot-high dress with a flowing skirt 65 feet in diameter that carves out a three-dimensional performance space. Comprised of laminated layers of wool, felt, foam, and

velour-held together by six miles of thread—the folds of the dress become a large blanket that provides "pocket" seats for 238 viewers. During the performance, the bodice of the dress rotates so the singer becomes visible to all members of the audience. Song handmade the dress with the help of a technical designer, Tuomo Järvimäki, and a professional dressmaker, Sari Manner, during a production process that took four months. After about five years in development, the Red Dress will have its debut at the Louisiana Museum of Modern Art, on the north Zealand coast of Denmark, on August 14, 2005.



The Helsinki Club carpet is a traditional pattern that Anteeksi had the Danish company Ege enlarge to twice its usual size.



Anteeksi's spunky design approach carries over into all of its members professional practices. In 2002 the architecture firm M41LH2—comprised of group members Johanna Hyrkäs, Tommi Mäkynen, Tuomas Siitonen, and Tuomas Toivonencreated a community center for the down-at-the-heels Helsinki neighborhood of Kontula. The new center serves as a home base for a variety of area outreach programs sponsored by the European Union. The floor plan features an open central lounge and area for computer use, lectures, and music performances rimmed by five project spaces that

house various community programs. Although the layout is strictly functional, the interior design isn't overly serious. The design team created a lighthearted feeling by juxtaposing a variety of disparate materials, including an industrial carpet with a baroque pattern adapted from Versailles and a lowtech plywood construction for the interior offices. "These materials shouldn't really work together, but they do," Toivonen says. A photomural of a tropical sunset adds another humorous touch. "We wanted to get rid of that terrible sterile smell of public space," he adds.



